

**CS-639 — Interaction Design Studio**

**AI as Design Material — Context-  
Awareness & Adaptation**

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# Today

- **Welcome back** from spring break
- **W08-W10 recap:** How much should the system do? When should it act? How do human and AI work together?
- **This week:** What does the system **know** — and how should it use that knowledge?
- The last of four material properties — context-awareness completes the framework for A2

**Agency sets the level. Timing sets the moment. Collaboration defines the relationship. Context shapes every decision.**

# W08 → W09 → W10 → W11

	<b>W08: Agency</b>	<b>W09: Proactivity</b>	<b>W10: Collaboration</b>	<b>W11: Context</b>
<b>Core question</b>	How much should the system do?	When should it act?	How do they work together?	What does the system know?
<b>Framework</b>	<u>Parasuraman et al. (2000)</u>	<u>Horvitz (1999)</u>	<u>Johnson et al. (2014)</u>	<u>Dey (2001)</u>
<b>Design tool</b>	Four factors + HAX	Four questions + Act/Ask/Wait	OPD + collaboration spectrum	Context dimensions + SA levels
<b>Key tension</b>	Control vs. convenience	Helpfulness vs. interruption	Autonomy vs. interdependence	Relevance vs. privacy

# **Part 1: What Is Context?**

**Defining context — and why it matters for intelligent systems**

# Defining Context

Dey (2001) provides the foundational definition:

**"Context is any information that can be used to characterise the situation of an entity. An entity is a person, place, or object that is considered relevant to the interaction between a user and an application, including the user and application themselves."**

- **Broad on purpose:** anything relevant counts — not just location or time
- **Situation-dependent:** what counts as context changes with the task
- **Includes the user:** your emotional state, expertise, and goals are all context

# Three Features of Context-Aware Applications

Dey (2001) identifies three things context-aware applications can do:

Feature	What It Does	Example
<b>Present</b>	Show relevant information based on context	Apple Watch showing workout metrics during exercise
<b>Execute</b>	Trigger actions automatically based on context	iOS Focus Modes silencing notifications in meetings
<b>Tag</b>	Attach context metadata to data for later retrieval	Photos geotagging images for location-based search

**These three features connect directly to the agency spectrum — presenting is low agency, executing is high agency, and tagging operates in the background.**

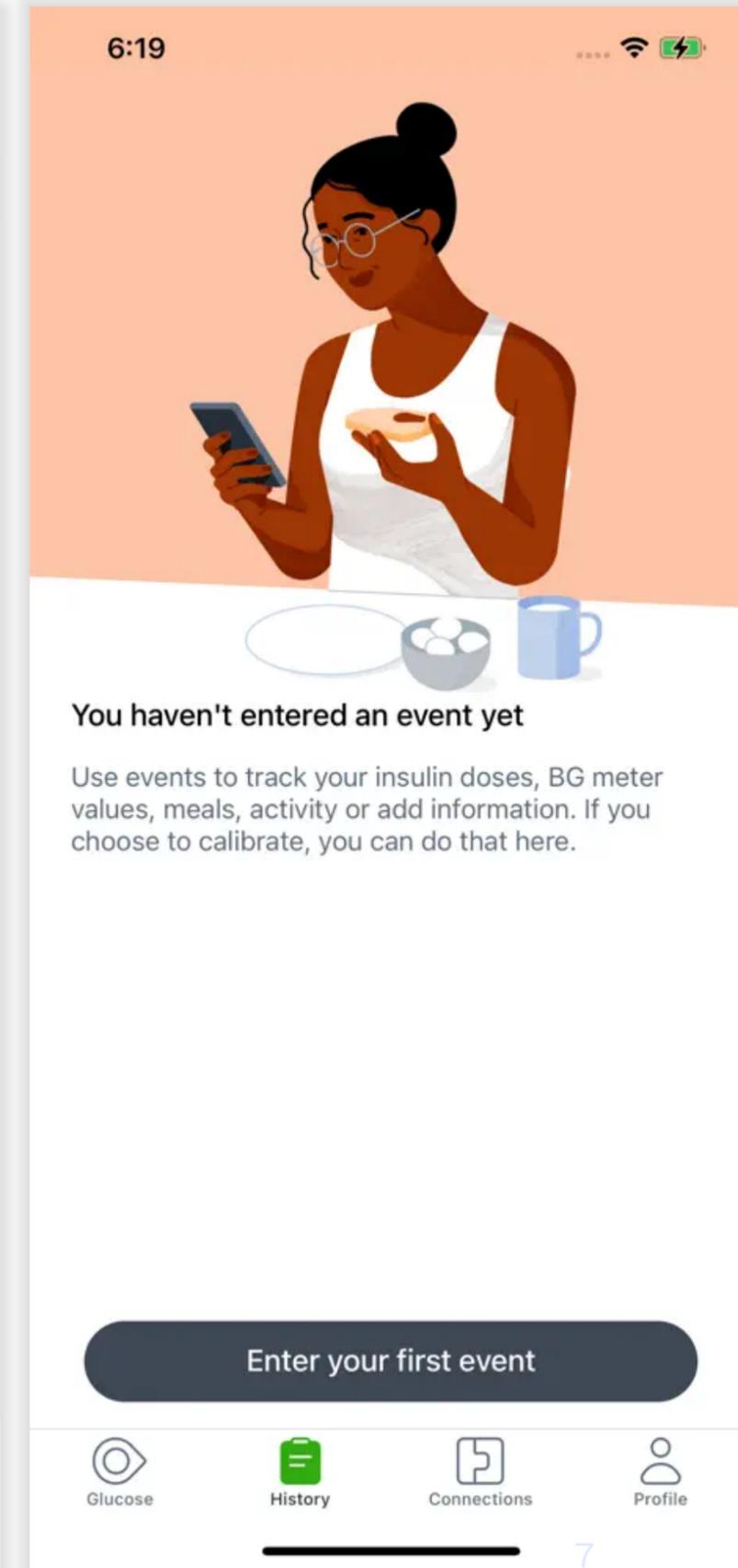
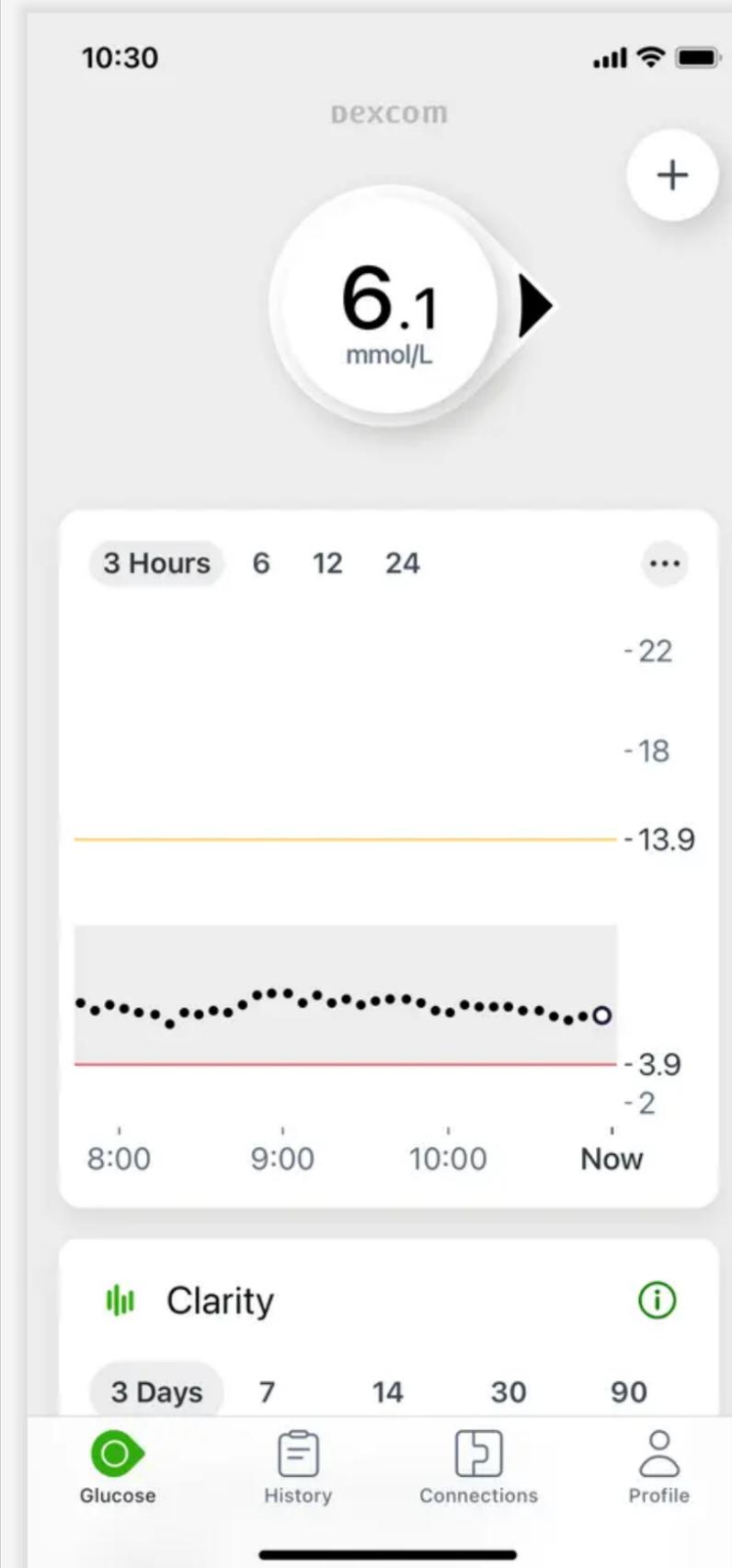
# Running Example: Diabetes Management App

We will use a **diabetes management app** as our running example today — a system that needs all three of Dey's (2001) features:

- **Present:** Show glucose trends during a meal
- **Execute:** Alert emergency contacts when glucose is critically low
- **Tag:** Log glucose readings with meal type, activity, and time for pattern analysis

This is a **high-stakes domain** — wrong context leads to wrong insulin decisions.

**This is exactly the kind of domain A2 asks you to design for — where getting it wrong has real consequences.**



# Context Dimensions

Schmidt et al. (1998) expanded context beyond location into six dimensions:

<b>Dimension</b>	<b>What It Captures</b>	<b>Diabetes App Example</b>
<b>Physical environment</b>	Location, lighting, noise, temperature	At home vs. at gym vs. in a restaurant
<b>User state</b>	Activity, physiology, emotion, attention	Exercising, sleeping, stressed, driving
<b>Social context</b>	Who else is present, social norms	Alone vs. in a meeting vs. on a date
<b>Task context</b>	What the user is trying to accomplish	Preparing a meal vs. giving a presentation
<b>Temporal context</b>	Time of day, duration, recurrence, deadlines	Morning routine vs. post-lunch vs. overnight
<b>Device/platform</b>	Screen size, input method, connectivity	Phone in pocket vs. watch on wrist vs. CGM sensor

**Six dimensions, one app — the diabetes manager must track all of them to give the right advice at the right moment.**

# Context Is Not Just Data

Dourish (2001) offers an important counterpoint:

- Context is not a fixed set of measurable variables — it is **socially constructed**
- The same data means different things in different situations
- A glucose reading of 180 mg/dL means one thing after a large meal, another during fasting, and something else entirely during intense exercise
- Designers cannot simply "capture context" — they must design for **interpretation**

**Designing for context means designing for interpretation, not just sensing.**

# **Part 2: From Context to Awareness**

**Situation awareness — how systems move from sensing to understanding**

# Situation Awareness for AI Systems

Jiang et al. (2023) adapt Endsley's situation awareness model for human-AI interaction:

Level	Process	System Does	Design Question
<b>SA-1: Perception</b>	Detect and display relevant data	Senses context elements	What data is the system collecting?
<b>SA-2: Comprehension</b>	Interpret what the data means	Understands the situation	What does the system think is happening?
<b>SA-3: Projection</b>	Predict what will happen next	Anticipates future states	What does the system think will happen?

**Perception without comprehension is just noise. Comprehension without projection is just reporting. Each level adds inference — and risk.**

# SA Levels in the Diabetes App

## SA-1 — Perception

- Glucose: 180 mg/dL
- Heart rate: elevated
- Time: 2:15 PM
- Location: office

Raw data. Almost certainly correct.

## SA-2 — Comprehension

- Glucose rising post-lunch
- Heart rate from walking, not exercise
- Matches typical Tuesday pattern

Interpretation. Could misidentify the cause.

## SA-3 — Projection

- Glucose will peak at 210 by 3 PM
- A 1-unit correction now → 160 by 4 PM
- Confidence: moderate

Prediction. Could be dangerously wrong.

**Each level adds inference — and risk.**

# SA Connects W08 → W11

<b>SA Level</b>	<b>W08: Agency</b>	<b>W09: Timing</b>	<b>W10: Collaboration</b>	<b>W11: Context</b>
<b>SA-1: Perception</b>	Show raw data (low agency)	Always available (no timing decision)	Human-led (user interprets)	Physical, temporal, device dimensions
<b>SA-2: Comprehension</b>	Suggest interpretations (mid agency)	Ask when patterns detected	Turn-taking (system explains, user decides)	User state, social, task dimensions
<b>SA-3: Projection</b>	Act on predictions (high agency)	Act when confident + urgent	Shared or AI-led (system anticipates)	All dimensions integrated over time

**This is the integration table. Every design decision about an intelligent system sits at the intersection of a SA level and the four material properties.**

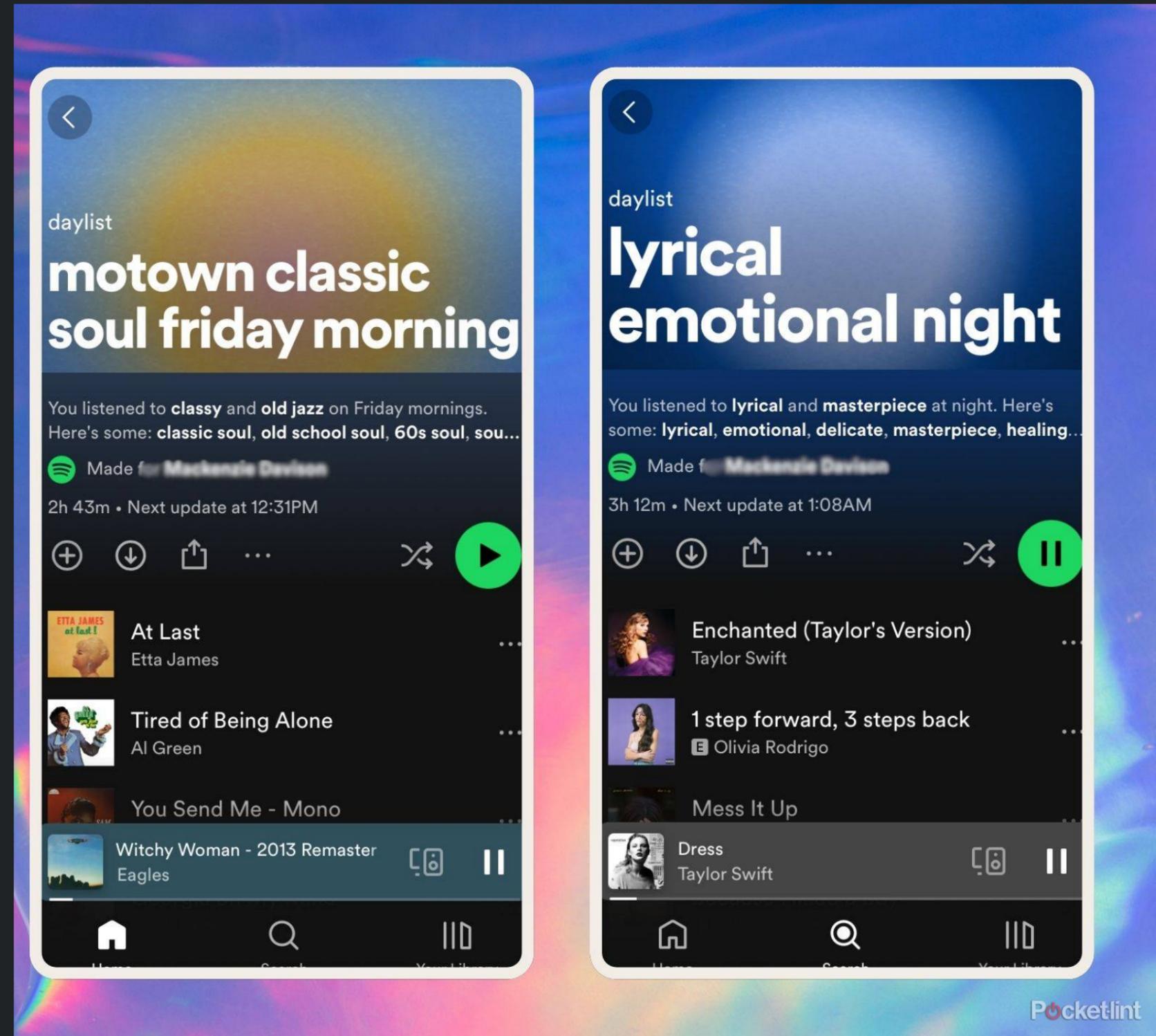
# **Part 3: Designing Context-Aware Systems**

**From frameworks to products —  
how real systems use context**

# Spotify Daylist

- **Context dimensions:** Temporal (time of day, day of week), user state (listening history, mood patterns), task (working, commuting, exercising)
- **SA level:** SA-2 (comprehension) — interprets your current mood/moment, not just your history
- **Adaptation:** Playlist content and descriptive label change throughout the day
- **Daylist labels** like "cozy indie Monday morning" show the system's comprehension — it is telling you what it thinks your situation is

**Spotify does not just know what you played — it understands when and why. That is SA-2 in action.**



# Apple Watch

- **Context dimensions:** User state (heart rate, movement, pace), physical environment (GPS, elevation), temporal (duration, time of day), device (wrist detection)
- **SA-2 in action:** "It looks like you're running on a track" — the watch combines GPS pattern, pace, and location to **comprehend** your activity, not just report it
- **All three Dey (2001) features:**
  - **Present:** Real-time heart rate and pace (SA-1)
  - **Execute:** Auto-detect workout type and start recording (SA-2)
  - **Tag:** Log route, splits, and conditions for later analysis

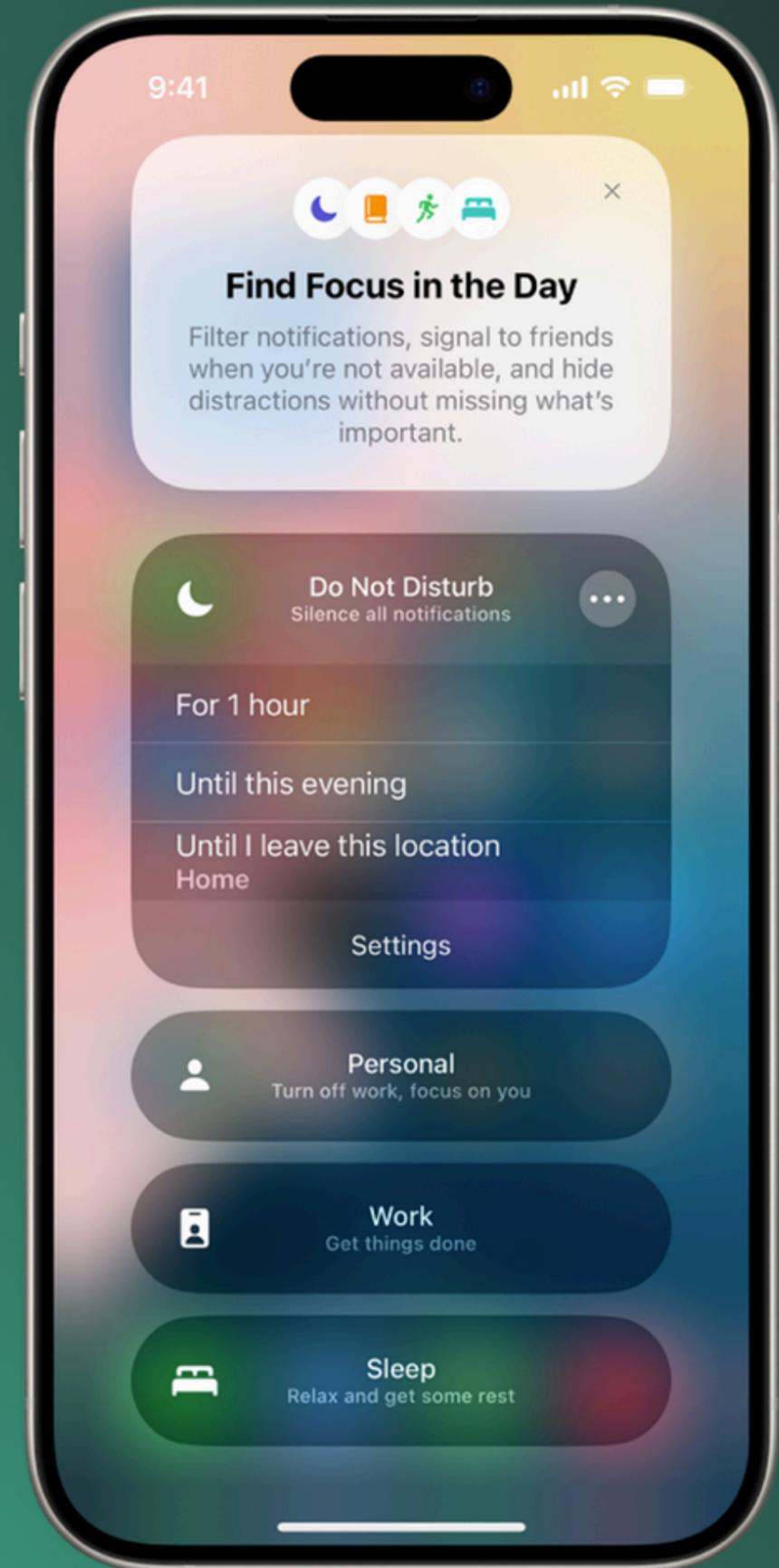
**"It looks like you're on a track" is SA-2 — the watch interprets your situation, not just your data. That comprehension enables smarter features.**



# iOS Focus Modes

- **Context dimensions:** Temporal (schedule), social (allowed contacts), task (work vs. personal), physical environment (location triggers)
- **SA level:** SA-1 — user provides the comprehension through rules
- **Adaptation type:** User-defined rules with optional location and time triggers
- **Key insight:** Lower SA but higher user control — the user does the comprehension work

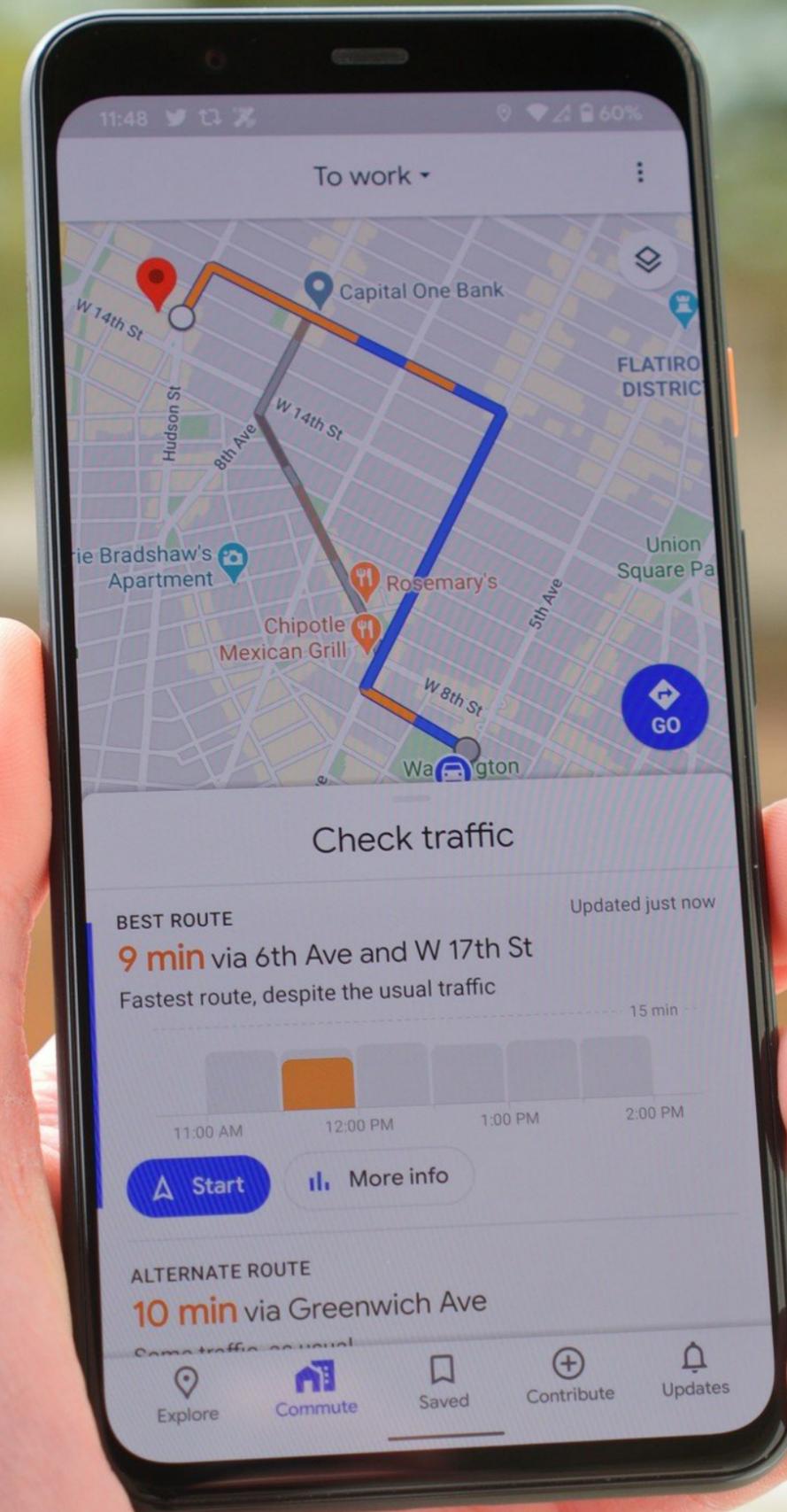
**When the user provides the comprehension, the system needs less inference — and earns more trust. Sometimes SA-1 is the right design choice.**



# Google Maps Commute

- **Context dimensions:** Physical (location, traffic), temporal (time of day, recurring patterns), user state (home/work routine), task (commuting), social (calendar events)
- **SA level:** SA-3 (projection) — predicts travel time and suggests departure
- **Uses the most context dimensions** of any consumer app: location, traffic, calendar, time patterns, transit schedules, weather
- **Departure time suggestions** are SA-3:  
"Leave by 8:15 to arrive on time"

**Google Maps is SA-3 by default — it projects what will happen and tells you when to act. That level of inference requires deep context integration.**



# Context in the Diabetes App — Inspired by Real Products

Inspired By	What the App Does	Context Dimensions
Spotify Daylist	Labels the current glucose context: "steady post-lunch Tuesday" — making comprehension visible	Temporal, user state, task
Apple Watch	Continuous monitoring with fall-detection-style emergency alerts for severe lows	User state, physical, device
iOS Focus Modes	User-defined alert rules: "during meetings, only alert if below 70" — user provides comprehension	Social, temporal, task
Google Maps	Predictive dosing guidance: "based on your pattern, glucose will peak at 210 by 3 PM"	All dimensions integrated

**Each product teaches a different pattern. The best diabetes app would use all four — at appropriate SA levels.**

# Contextual Integrity

Barth et al. (2006) reframe privacy as **appropriate information flow in context**, not secrecy:

- Privacy is violated when information flows **outside its expected context** — not when it's collected
- Glucose data shared with a doctor: **appropriate** — medical context expects it
- Glucose data shared with an employer: **violation** — employment context does not expect it
- Two norms govern flow:
  - **Appropriateness:** Is this type of information fitting for this context?
  - **Distribution:** Who can this information flow to, and under what conditions?

**Context-awareness requires context data. Contextual integrity asks: who else gets to see it? This is the ethical foundation for A3.**

# **Part 4: Material Properties & Synthesis**

**Connecting context-awareness to the full W08-W11 framework**

# Synthesizing W08 → W11

Week	Property	Question	Design Tool
W08	Agency	How much should the system do?	<u>Parasuraman et al. (2000)</u> . — levels, factors, HAX
W09	Proactivity & Timing	When should it act?	<u>Horvitz (1999)</u> . — four questions, Act/Ask/Wait
W10	Collaboration	How do they work together?	<u>Johnson et al. (2014)</u> . — OPD, collaboration spectrum
W11	Context-Awareness	What does the system know?	<u>Dey (2001)</u> . — context dimensions, SA levels

**These four questions are your framework for A2. Every intelligent system you design must answer all four.**

# Quick Check: Context in the Wild

**In pairs (2 min):** Pick an app you both use regularly.

1. **Context dimensions:** Which of Schmidt et al.'s (1998) six dimensions does it use?
2. **SA level:** Is it at SA-1 (perception), SA-2 (comprehension), or SA-3 (projection)?
3. **Contextual integrity:** Identify one piece of context data that would violate Barth et al.'s (2006) norms if shared with the wrong party

**Share out:** 2-3 pairs report back.

**We will use this same lens on Wednesday when you design context-aware interfaces for your A2 domain.**

# **This Week**

**A2 introduction, reflection, and getting started**

# Assignment 2: Intelligent System Design

**Due Monday, April 20 | 25% of final grade**

Design an intelligent system in a **high-stakes domain** — where a wrong action has real consequences.

- Persona with 3+ context scenarios
- All four material properties
- Interaction flows with P1-P12 annotations
- Process documentation + reflection

**"High-stakes" does not mean medical. Travel, budgeting, education, cooking for allergies — any domain where getting it wrong matters.**

# Reflection: Context Dimensions Mapping

**Due before Wednesday | Graded: check system**

Choose a **product you use daily** and complete the following:

1. **Context dimensions audit:** Map the product against Schmidt et al.'s (1998) six dimensions — which does it use? Which does it ignore?
2. **SA level assessment:** What SA level does each feature operate at? Where does it perceive, comprehend, or project?
3. **Contextual integrity check:** Identify one piece of context data the product collects. Who should and should not have access? Why?

Submit on Canvas with a **screenshot of the product** and your analysis.

**This reflection primes Wednesday's studio — you will apply the same analysis to your A2 domain.**

## **Wednesday: A2 Kickoff**

No separate studio — everything feeds directly into A2.

- Finalize your domain
- Draft persona with 3+ context scenarios
- Sketch how the interface adapts across contexts

**Come to class with your domain chosen.**

**Wednesday is not a separate assignment — it is A2.**

# Before Wednesday

- **Submit** the context dimensions mapping reflection on Canvas
- **Choose your A2 domain** — this is the most important task. Come Wednesday ready to work.
- **Optional reading:** Dey (2001), "Understanding and Using Context" — the foundational paper behind today's lecture
- **Think about:** What should your system NOT know? Where is the line between helpful context-awareness and surveillance?

# References

## Core Frameworks:

- Dey (2001). "Understanding and Using Context" — Personal and Ubiquitous Computing
- Schmidt et al. (1998). "There Is More to Context Than Location" — Interactive Applications of Mobile Computing
- Jiang et al. (2023). "A Situation Awareness Perspective on Human-AI Interaction" — IJHCI

## Ethics & Background:

- Barth et al. (2006). "Privacy and Contextual Integrity" — IEEE Symposium on Security and Privacy
- Dourish (2001). "Seeking a Foundation for Context-Aware Computing" — Human-Computer Interaction
- Horvitz (1999). "Principles of Mixed-Initiative User Interfaces" — CHI '99
- Parasuraman et al. (2000). "A Model for Types and Levels of Human Interaction with Automation" — IEEE SMC

# Media Sources

[Spotify Daylist](#) | [Apple Watch Health](#) | [iOS Focus Modes](#) |  
[Google Maps Commute](#) | [Dexcom CGM](#)