

CS-639 — Interaction Design Studio

Color, Grids, Spacing & Alignment | Design Challenge

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Design Challenge

What to design: Three screens from the **same** app that share a unified visual system — plus one adapted variant that proves your system supports intelligent adaptation.

Pick a domain:

- **E-commerce:** Product page, cart, checkout
- **Social media:** Feed, profile, notifications
- **Productivity:** Tasks, calendar, notes
- **Health/fitness:** Stats, goals, activities
- **News/media:** Articles, categories, bookmarks

Requirements: Color & Grid

1. Accessible Color

- Color scheme + primary/secondary
- Semantic colors (success, error, warning)
- Contrast tested with WebAIM
- Document: scheme name, hex values, ratios

2. Consistent Grid

- 4-col (mobile), 8-col (tablet), or 12-col (desktop)
- Same grid on all screens
- Draw grid lines on at least one screen
- Annotate gutters and margins

Requirements: Spacing & Alignment

3. 8pt Spacing

- All gaps from the scale:
8, 16, 24, 32, 48px
- No arbitrary values
- Write values next to gaps

4. Clear Alignment

- Edge, center, or baseline
- Draw the invisible lines
- Same alignment discipline across screens

Adapted Variant

Redesign your primary screen for a different context.

Choose a trigger: **dark mode** · **compact mode** · **high contrast** · **focus mode**

What changed (surface):

- Color value shifts
- Density changes
- Theme / contrast adjustments

What stayed (structure):

- Grid lines identical
- Element positions unchanged
- Spacing relationships consistent
- Alignment lines persist

Process

Sketch Ideas (10 min)

- 2–3 quick layout variations
- Don't commit too early

Refine with Systems (25 min)

- Pick your best direction
- Apply all 4 requirements
- Use grid overlay template

Create Adapted Variant (10 min)

- Trace grid and alignment lines
- Swap color values
- Annotate what changed vs. stayed

Document Decisions (5 min)

- Label palette and contrast ratios
- Draw column lines, write spacing values
- Label surface vs. structure on variant

What Good Looks Like — and Common Pitfalls

Strong submissions:

- Three screens that feel like one app
- Every decision documented
- Clean layout — grid visible, spacing rhythmic
- Accessible colors — tested, not assumed
- Adapted variant holds together

Common pitfalls:

- Arbitrary spacing (15px, 18px → use the scale)
- Forgetting contrast in **both** themes
- Inconsistent grid across screens
- Moving elements in the variant (structure break!)
- Forgetting to annotate the adaptation

Timeline & Submission

- **Today:** In-class studio — sketch and refine all 3 screens + adapted variant
- **Friday:** Bring your **annotated screens** for critique
- **Due next Monday.** Submit:
 - Your **3 annotated screen designs** (PDF or image)
 - Your **adapted variant** with surface/structure annotations
 - Your **color palette** with contrast ratios documented
 - **2–3 photos** of your sketchbook showing process